Hosam (Sam) Dahrooge

Software Engineer and Designer

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Summary

Software Engineer specializing in frontend development and UI/UX with over 3 years of experience building high-performance applications for enterprise clients. Proven ability to bridge design and engineering, leading projects that enhance user experience, scale to 300,000+ global users, and drive multi-million dollar contract renewals. Passionate about creating intuitive, user-friendly interfaces that attract new clients and improve retention.

Professional Experience

Trnd (by Penny AI) | Senior Frontend Software Engineer

Dec 2023 - Sep 2024

- Designed, led, and built onboarding and bulk invite features, facilitating client acquisition with over 70,000 users.
- Collaborated to build comprehensive analytics features for data-driven insights, increasing platform sales by 45%.
- Streamlined workflows with product and design teams by refining projects, reducing development time by 20%.
- Established design system rules and patterns into engineering workflows, enhancing collaboration with designers and reducing UI inconsistencies by 40%.

Penny Al | Senior Frontend Software Engineer

Oct 2023 - Sep 2024

- Managed the frontend development of Penny Al's flagship application, enhancing the UX for over 200,000 users.
- Led and mentored a team of developers, ensuring quality deliverables and adherence to project timelines.
- Implemented customizable dashboard and leaderboard features that attracted eight new clients.
- Coordinated 9 weekly releases of three applications across three platforms (iOS, Android, Web).

Penny Al | Frontend Software Engineer

Jun 2021 - Sep 2023

- Led the FE development for Penny's largest project, resulting in the renewal of a multi-million dollar contract.
- Collaborated on a Chrome extension for contact migration, boosting sales by 71% and user retention by 30%.
- **Implemented tools and patterns** that streamlined feature management for enterprise clients. This enhanced feature customization and scalability, and contributed to achieving Agile methodology goals.

Tierra Sol | Sample Fabrication Team Lead

Oct 2018 - Jan 2021

Led a team from a major branch backlog to becoming the centralized production department across all of Canada.

Skills

- Languages: TypeScript, JavaScript, SCSS, CSS, HTML, Python, Java, Ruby
- Tools: Angular, NgRx, RxJS, Node.js, Ionic, React, Next.js, Django, Redux, Jest, Tailwind, Vue, Pinia
- Technologies: Git, Smartling, Internationalization (i18n), Transloco, CI/CD, Nx/Nrwl, Sentry, Datadog, Husky, Figma
- Deployment: iOS, Android, Web, Fastlane, CircleCI, Chrome extension, Vercel, BrowserStack, Vite
- Other: Design system, UI Kit, REST, Performance optimization, Accessibility, Jira, Scrum, Agile

Education

- BrainStation UI Design (2024)
- Lighthouse Labs Diploma in Web Development (2021)
- University of Calgary Majored in Oil and Gas Engineering (2014 2018)